MARINA SERRA

CONTACT

514-659-8748

LANGUAGES

Portuguese



English



French



HOBBIES





PROFILE

Creative concept artist with a background in architecture and 3+ years of experience in character and prop design. Result-driven and collaborative team player who is always open to learning and who delivers cohesive and comprehensive designs.



EDUCATION





Syn Studio (Montreal, Canada)

April 2019 - October 2019 Full-time Program



2008 - 2015

B.A. in Architecture & Urbanism Technical Diploma in Interior Design



EXPERIENCE





Ludia - Jam City

Character Concept Artist Montreal, September 2020 – June 2023

Lvl 2 artist on: Dungeons and Dragons, Undisclosed project, DC Heroes and Villains, Jurassic World

It's Anecdotal

Concept Artist

Montreal, April 2020 – August 2020

Freelance artist for an independent studio

Various Companies & Clients

Intern and Freelance in Architecture and Graphic Design *Montreal & Brazil, January 2012 – April 2020* (Construction Daniel Dargis, Lastro Engenharia, Ricardo Ponte Arquitetura e Interiores, Point de Victoire, Academie Linguistique Internationale, Prolang, Ballistiq, etc.)



PROGRAMS

















